

# GAME EXPECTATIONS



DM NAME: \_\_\_\_\_

PLAYER NAME: \_\_\_\_\_

## GAME THEME AND FLAVOR

## POTENTIALLY SENSITIVE ELEMENTS

*EXAMPLES: SPIDERS, SNAKES, DEMONS, ROMANCE, MIND CONTROL*

- X HARD LIMIT: DON'T MENTION OR INCLUDE
- ? SOFT LIMIT: HANDLE WITH CARE OR OFF-CAMERA

## PLAYER'S HOPES AND EXPECTATIONS

*WHAT DO YOU WANT TO SEE IN THIS CAMPAIGN?*

## AT-THE-TABLE CONCERNS

*EXAMPLES: SHOUTING, SWEARING, ALCOHOL, SHARING DICE*



JOYANG